

Year 3 Curriculum Map

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
English	Focus texts: Leon and the Place Between Poetry Narrative settings	Focus text Leon and the Place Between Winters Child Diary Newspaper report Adventure	Focus text The Snow Dragon Dragonology Non chronological report, instructions Poetry	Focus text The Snow Dragon Dragonology Diary Explanation Persuasion	Focus text Beegu Diary Explanation	Focus text Charlie and the Chocolate factory Play-script Narrative (new chapter)
Mathematics	Mental strategies Problem Solving Number – Place value, addition & subtraction.	Mental strategies Problem Solving Number – Multiplication & division	Mental strategies Problem Solving to include place value and all four operations. Number – Fractions (inc decimals) Measurement	Mental strategies Problem Solving to include place value and all four operations. Number – Geometry – properties of shape, position & direction	Mental strategies Problem Solving to include Place value, addition & subtraction, Multiplication & division, Fractions (inc decimals) Measurement Geometry – properties of shape, position & direction Statistics	Mental strategies Problem Solving Number – Place value, addition & subtraction, Multiplication & division, Fractions (inc decimals) Measurement Geometry – properties of shape, position & direction Statistics
Science	Rocks	Animals, including humans	Plants	Light	Forces and magnets	Animals, including humans
ICT	Following the Knowsley CLC scheme: E-safety, publishing, blogging, algorithms and games design. Ongoing: Digital literacy and using search technologies effectively.					
History	<u>Stone Age</u> Changes in Britain from the Stone Age to the Iron Age. Mesolithic hunter-gatherers. Neolithic settlement at Skara Brae.					<u>Vikings</u> Beliefs and weapons of the Viking warriors, Viking farm settlements. Viking traders

Geography		<u>Rainforests</u> Locate vegetation belts around the world. Identify the position and significance of latitude, longitude, Equator. Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.			<u>Vikings</u> Locate the some of the world's countries using maps to focus on Europe, particularly Scandinavia.	
Art	<u>Stone Age</u> Use sketch books to develop ideas Cave paintings			<u>Vikings</u> Foil Runes Tiles.		
DT	<u>Stone Age</u> Design and build a stone age shelter			<u>Rainforests</u> Maps made from salt dough to show rainforests, mountains and valleys in relief (3D) and labelled.		<u>Vikings</u> Plan and design a long-ship.
RE	Following 'Come and See' scheme – Liverpool Archdiocese					
PE	Ball Games	Gymnastics	Invasion Games	Dance Swimming	Athletic Activities	Striking and Fielding
Music	<u>Rainforests:</u> Compose and perform a piece of music to create the rainforest environment.					
Modern Foreign Language	French – following Mrs G Buckley SOW					