

Year 6 Curriculum Map

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
English	Historical Stories Goodnight Mr Tom Michelle Magorian Biography/ Autobiography Evelyn Glennie Iread 6	Significant authors Iread 6 The Tempest Instructions and Explanations/ Chronological reports Narrative poems <i>The Highwayman</i> by A Noyes	Stories with flashbacks <i>Up & The Piano</i> Persuasive writing Classic poems <i>Classic Poems for Children</i>	Tales from other cultures/ Narrative/ Little Beauty by A Browne Snow White in New York by Fiona French Ape by M Jenkins and V White Non-chronological reports and journalistic writing Zoo By Anthony Browne Gorilla Journal by C Franklin Maps by A Mizielinska <i>Tuesday</i> by D Weisner	Classic fiction/ Modern Fiction/ Diaries <i>The Selfish Giant</i> by Oscar Wilde <i>Gulliver</i> By Jonathan Swift <i>The BFG</i> By Roald Dahl Information texts <i>The Giant Book of Giants</i> by Saviour Pirotta Poet study: <i>If I were a Giant</i> by J Hosking	Science Fiction Essential books: Iread 6 Sci-Fi <i>The Eighteenth</i> <i>Emergency</i> by Betsy Byers Persuasive Writing/ Information Writing Essential books: Iread 6 Robbery In Rookwood Dialogue poems Essential books: Variety of Poems Slam Poetry/ Kennings
Mathematics	Mental strategies Problem Solving Number – Place value, addition & subtraction, Multiplication & division, Fractions (inc decimals & percentages) Ratio & Proportion Algebra Measurement Geometry – properties of shape, position & direction Statistics	Mental strategies Problem Solving Number – Place value, addition & subtraction, Multiplication & division, Fractions (inc decimals & percentages) Ratio & Proportion Algebra Measurement Geometry – properties of shape, position & direction Statistics	Mental strategies Problem Solving Number – Place value, addition & subtraction, Multiplication & division, Fractions (inc decimals & percentages) Ratio & Proportion Algebra Measurement Geometry – properties of shape, position & direction Statistics	Mental strategies Problem Solving Number – Place value, addition & subtraction, Multiplication & division, Fractions (inc decimals & percentages) Ratio & Proportion Algebra Measurement Geometry – properties of shape, position & direction Statistics	Mental strategies Problem Solving Number – Place value, addition & subtraction, Multiplication & division, Fractions (inc decimals & percentages) Ratio & Proportion Algebra Measurement Geometry – properties of shape, position & direction Statistics	Mental strategies Problem Solving Number – Place value, addition & subtraction, Multiplication & division, Fractions (inc decimals & percentages) Ratio & Proportion Algebra Measurement Geometry – properties of shape, position & direction Statistics
Science	Living Things Evolution & Inheritance	Animals, including Humans	Light	Electricity	Evolution & Inheritance	Animals, including Humans

ICT				Computational Thinking & Creativity Web Research / Spreadsheets and Databases / 3D Modelling / Coding / Art Challenge		
History	Anglo Saxons Timelines / Settlements / Invasions Beliefs / Art and Culture / Understanding connections between cultural, social and military history					
Geography	Anglo Saxons Settlements - Interpret and draw sketch maps Invasions - Understand how Anglo Saxon tribes spread across the country			Computational Thinking & Creativity Web Research - Name and locate counties and cities of the United Kingdom	Comparing People & Places Local area - Locate area on a map, research jobs, landmarks, plan a map of the school grounds The Grand Canyon - Examine topographical maps Mexico - Find out about 3 fiestas / Learn about varying vegetation biomes Peruvian Andes - Explore tourism Alps - Study aerial maps and recognise vegetation and climate	
Art	Anglo Saxons Invasions – Create different Anglo Saxon Shields Beliefs - Make an Anglo Saxon Amulet			Computational Thinking & Creativity 3D Modelling - Sketch a building design inspired by selected architects Art Challenge - Learn about David Hockney, record observations of landscapes in sketchbook and using the painting app	Comparing People & Places The Grand Canyon - Explore the photographic work of Ansel Adams Mexico - Drawing and painting motifs and features of fiesta costumes and decorations	
DT	Anglo Saxons Settlements - Design Anglo Saxon Houses) Invasions - Design Anglo Saxon Shield) Art and Culture - Create Anglo Saxon Jewellery			Comparing People & Places Mexico - Cook Mexican food Alps - Make a model of the Alps from modroc		
RE	Following 'Come and See' scheme – Liverpool Archdiocese					
PE	Invasion Games	Gym	Gym	Gym	Striking Games	Fielding Games
Music	Anglo Saxons Art and Culture - Identify instruments played in Anglo-Saxon times			Comparing People & Places Mexico - Listen to Mexican mariachi music and comment on tempo, rhythm and beat		
Modern Foreign Language	French – following Mrs G Buckley SOW					