

# **Mathematics Overview**

St. Brigid's Catholic Primary School - Progression through EYFS (Nursery)					
Playing and Exploring – Engagement Active Learning – Motivation Creating and thinking critically - Thinking					
<ul> <li>Finding out and exploring</li> <li>Playing with what they know</li> <li>Being willing to 'have a go'</li> </ul>	<ul> <li>Being involved and concentrating</li> <li>Keep on trying</li> <li>Enjoying achieving what they set out to do</li> </ul>	<ul> <li>Having their own idea (creative thinking)</li> <li>Making links (building theories)</li> <li>Working with ideas (critical thinking)</li> </ul>			
Progression Map:					
	PLACE VALUE - COUNTING				

24mths	30mths	36mths	42mths	48mths	54mths	60mths
Matches one object with another object or pictures Participates in number rhymes and action games	Plays hide and seek with people and objects and knows that they exist even when out of sight	Uses number names in play and imitates adults actions rote counting or saying counting randomly alongside their physical actions	Use number names with increasing accuracy in their role play and purposefully using number songs in play. Counts up to 3 objects. Can count alongside actions in games, rhymes and songs. Explores mathematical resources in the provision in everyday exploration.	Can count up to 4 objects and can recognise 2 objects (moveable and non) without counting Join in with number songs which count on – one more or count down – one less  Finds totals by counting Begins to recite numbers in order, with some inconsistency Attempts to count beyond 4  Is able to anticipate which amount will be next in the context of one more/one less – number songs	Recites numbers accurately to 5 demonstrating 'some' accuracy of numbers to 10. Counts small groups of manipulatives correctly using 1:1 correspondence, whilst playing a variety of number games. Able to recite numbers forwards and backwards from 5 Counts small groups of fixed objects with accurate 1-1 correspondence	Counts reliably up to 5 Accurately count fixed objects to five and recognise numerals to at least 5 out of sequence
		PLACE	VALUE - COMPARING NUMB	ERS		

24mths	30mths	36mths	42mths	48mths	54mths	60mths
Matches one object with another object or pictures Uses signs or speech to request 'more'	Organises objects into groups.	Shows 'spontaneous' interest in numbers in the environment, books, rhymes and in songs	In play uses some language to compare quantities Makes comparisons between different quantities Act out exchanges of objects/ cards/ money or goods in role play	Explores numbers in play with growing purpose Use everyday vocabulary to describe and compare	Recognise some numbers of personal significance Identify groups of objects that have more or less than and the same	Can order numbers to 5 Using resources can create quantities which are greater than, less than, the same as a given number
		PLACE VALUE - IDENTIE	YING, REPRESENTING AND ES	TIMATING NUMBERS		
24mths	30mths	36mths	42mths	48mths	54mths	60mths
Matches one object with another object or picture	Plays hide and seek with people and objects and knows that they exist even when out of sight Organises set of natural everyday objects into groups	Shows 'spontaneous' interest in numbers in the environment, books, rhymes and in songs	Makes comparisons between different groups	Recognise some numerals of personal significance and talks about numbers in the everyday environment.  Is able to anticipate which amount will be next in the context of one more/one less – number songs	Uses graphic representations to record number explorations in pictures and mark making Counts small groups of manipulatives correctly using 1:1 correspondence, whilst playing a variety of number games.	Creates groups of numbers to up at least 5 and is able to place them in order Recognise the relationship between a group of objects and the corresponding number. Accurately count fixed objects to five and recognise numerals to at least 5 out of sequence Recognise up to 3 objects (without counting) in a range of orientations Record quantities in pictures or numerals
		ADDITION AND SU	JBTRACTION - READING AND	WRITING NUMBERS		
24mths	30mths	36mths	42mths	48mths	54mths	60mths
				Recognise some numerals of personal significance and talks about numbers	Uses graphic representations to record	Read numbers up to 5 in and out of sequence

				in the everyday environment.  Uses graphic	number explorations in pictures and mark making Recognise numbers of personal significance	In self-initiated play begin to record numbers Represent an amount as a picture or numeral	
				representations to record number exploration in pictures and mark making			
	PLACE VALUE AND ADDITION AND SUBTRACTION - PROBLEM SOLVING						
24mths	30mths	36mths	42mths	48mths	54mths	60mths	
			Act out exchanges of objects/ cards/ money or goods in role play	When combining materials know how to change an amount if something is added/or taken away	Can use resources and say one more or one less than a given number and to create equal groups Begin to find the totals of combining groups	Can use resources to say one more or one less than a given number and to create equal groups	
		ADDITION	AND SUBTRACTION - NUMBER	R BONDS			
24mths	30mths	36mths	42mths	48mths	54mths	60mths	
					Begin to find the totals of combining groups	Begin to use number bonds and related subtraction facts within 5	
		ADDITION AN	ID SUBTRACTION - MENTAL C	ALCULATION			
24mths	30mths	36mths	42mths	48mths	54mths	60mths	
			Act out exchanges of objects/ cards/ money or goods in role play	Is able to anticipate which amount will be next in the context of one more/one less – number songs	Can use resources and say one more or one less than a given number and to create equal groups	Can add and subtract single digit numbers in their play to 5 Say one more/less that a given number (within 5)	
						Is beginning to recognise the symbols +, - and =	
	SHAPE – IDENTIFYING SHAPES AND THEIR PROPERTIES						
24mths	30mths	36mths	42mths	48mths	54mths	60mths	
Matches one object with another object	Plays 'hide and seek' with people and objects and		Explores mathematical resources in the provision in every day exploration	With a purpose in mind, recognises and selects simple geometric shapes	Uses everyday language to recreate and describe patterns	Creates patterns by lining, placing, building and arranging.	

	knows that they exist even			in their construction and		
	when out of sight			block play		
		SHAP	E – DRAWING AND CONSTRUC	<u> </u>		
24mths	30mths	36mths	42mths	48mths	54mths	60mths
Builds a tower or creates	Plays with a range of	Children explore pattern,	Explores mathematical	With a purpose in mind,	Uses everyday language to	Orders three or more
lines with objects	block/ solid shapes to	using manipulatives in	resources in the provision	recognises and selects	recreate and describe	measures (size, weight
	construct and position.	their independent play.	in every day exploration	simple geometric shapes	patterns	and capacity) whilst
		Engages in lining up,		in their construction and		playing.
		placing, arranging and		block play		
		repositioning materials				
		SH	IAPE – COMPARE AND CLASSI	IFY		
24mths	30mths	36mths	42mths	48mths	54mths	60mths
	Organises a set of natural	Engages in lining up,	Explores mathematical	Uses everyday vocabulary	Uses comparative	Orders three or more
	or everyday objects in a	placing, arranging and	resources in the provision	to describe and compare.	language to describe and	measures (size, weight
	group.	repositioning materials	in every day exploration		compare measures (size,	and capacity) whilst
					weight, capacity and	playing.
		BAFACURE .	MENT COMPANIAL AND EC	TINANTINIC	time).	
			MENT – COMPARING AND ES	-		
24mths	30mths	36mths	42mths	48mths	54mths	60mths
Builds a tower or creates	Fills and empties	Engages in lining up,	Explores mathematical	Uses everyday vocabulary	Uses comparative	Orders three or more
lines with objects	containers with growing	placing, arranging and	resources in the provision	to describe and compare	language to describe and	measures (size, weight and
	purpose using sand, water	repositioning materials	in every day exploration	measure (size, weight, capacity and time).	compare measures (size, weight, capacity and	capacity) whilst playing.
	or other play materials.			capacity and time).	time).	
		MEASURW	MENT – MEASURING AND CA	LCULATING	time,	
24mths	30mths	36mths	42mths	48mths	54mths	60mths
Builds a tower or creates	Fills and empties	Engages in lining up,		Uses everyday vocabulary	Uses comparative	Orders three or more
lines with objects	containers with growing	placing, arranging and		to describe and compare	language to describe and	measures (size, weight
Uses signs or speech to	purpose using sand, water	repositioning materials		measure (size, weight,	compare measures (size,	and capacity) whilst
request 'more'	or other play materials.	, ,		capacity and time).	weight, capacity and	playing.
<u>'</u>	, ,				time).	
MEASUREMENT – TIME						
24mths	30mths	36mths	42mths	48mths	54mths	60mths
		Begins to notice that there		Uses everyday vocabulary	Uses comparative	
		is an order and sequence		to describe and compare	language to describe and	
		to familiar events.		measure (size, weight,	compare measures (size,	
				capacity and time)		

					weight, capacity and time).	
		MUI	TIPLICAION AND DIVISION FA	ACTS		
24mths	30mths	36mths	42mths	48mths	54mths	60mths
		POSIT	TION, DIRECTION AND MOVE	MENT		
24mths	30mths	36mths	42mths	48mths	54mths	60mths
		Recognises the pattern of	In play uses some			
		everyday familiar routines	language to compare			
			quantities and talk about			
			position such as			
			'on/in/under'			
			Independently uses and			
			demonstrates positional			
			language as part of			
			everyday role play			
			scenarios			

#### ELG: Number

Have a deep understanding of number to 10, including the composition of each number. Subitise (recognise quantities without counting) up to 5. Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts

### **ELG: Numerical Patterns**

Verbally count beyond 20, recognising the pattern of the counting system. Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity. Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.

	Nursery skills						
	• Autumn	Spring	Summer				
Nursery 1	<ul> <li>Engage in open-ended play, developing one-to-one correspondence e.g. one doll in a pram / one peg in each bowl</li> <li>Begin to participate in number songs –</li> <li>Count by rote from 1-3+</li> <li>Sort objects by colour using the words same and different</li> <li>Sort different objects by noticing similarities and differences e.g. Autumn items</li> <li>Begin to use the language of position – on/ in/ under</li> <li>Explore objects and create own constructions</li> <li>Recognise patterns in daily routine e.g. register/ snack etc</li> </ul>	<ul> <li>Count accurately using 1-1 correspondence for numbers 1-3</li> <li>Identify some representations of numbers 1,2,3,</li> <li>Match objects to numerals using 1-3</li> <li>Count by rote to 5</li> <li>Explore objects by shape and size</li> <li>Begin to copy a repeating pattern</li> <li>Compare amounts using full / empty to make comparisons</li> </ul>	<ul> <li>Count forwards and backwards</li> <li>Count accurately using 1- correspondence for numbers 1-3</li> <li>Identify which group has more/ less</li> <li>Begin to subitise to 3</li> <li>Recognise and order numbers 1-3</li> <li>Begin to make own repeating pattern</li> <li>Organise shapes/ objects into groups</li> <li>Talk about shapes they see within provision and within play</li> </ul>				
Nursery 2	<ul> <li>Engage in open-ended play, developing one-to-one correspondence e.g. one doll in a pram / one peg in each bowl</li> <li>Participate in number songs – beginning to use fingers to represent numbers</li> <li>Count by rote from 1-5+</li> <li>Identify a small set that has 'more' or 'less' or the 'same'</li> <li>Begin to order and record numerals 0-3</li> <li>Sort different objects by noticing similarities and differences e.g. Autumn items</li> <li>Use the language of size – big/ little, small/ large.</li> <li>Use language of long and short to describe lengths</li> <li>Copy a simple repeating pattern</li> <li>Follow the daily routine and begin to predict what might happen next with a visual timetable</li> </ul>	<ul> <li>Count accurately using 1-1 correspondence for numbers 1-3</li> <li>Identify some representations of numbers 1,2,3,</li> <li>Begin to subitise 1-2</li> <li>Match objects to numerals using 1-3</li> <li>Count by rote to 10</li> <li>Begin to order numerals 0-5</li> <li>Sort objects by shape and size</li> <li>Begin to continue a repeating pattern</li> <li>Compare amounts using full / empty to make comparisons</li> <li>Start to make direct comparisons using longer/shorter, taller/shorter to describe</li> <li>Compare lengths using practical objects and begin to make some comparisons using appropriate language</li> <li>Name simple 2D shapes of circle, triangle, rectangle and square</li> </ul>	<ul> <li>Count forwards and backwards</li> <li>Count accurately using 1- correspondence for numbers 1-5</li> <li>Find 1 more and 1 less than a number between 1 and 5</li> <li>Begin to subitise to 1-3</li> <li>Begin to order numerals 1-5+</li> <li>Begin to make own repeating pattern</li> <li>Describe shapes they see in images and pictures.</li> <li>Use words such as round/ straight/ flat to describe shape characteristics.</li> <li>Talk about and sequence the events within a school day</li> <li>Use time vocabulary of -day/night/today/tomorrow/before/after that to describe when an event is happening</li> <li>Use words of more or less when describing quantities</li> </ul>				

•	Use positional language to place and describe
	items - under/ in/ on/ on top of/ behind/ in
	front of/

• Use directional language of up/down/across to describe locations.

# St. Brigid's Primary School - Progression through EYFS (Reception)

Playing and Exploring – Engagement	Active Learning – Motivation	Creating and thinking critically - Thinking
<ul><li>Finding out and exploring</li><li>Playing with what they know</li></ul>	<ul><li>Being involved and concentrating</li><li>Keep on trying</li></ul>	<ul><li>Having their own idea (creative thinking)</li><li>Making links (building theories)</li></ul>
Being willing to 'have a go'	Enjoying achieving what they set out to do	Working with ideas (critical thinking)

# **Progression Map:**

## PLACE VALUE - COUNTING

48mths	54mths	60mths	66mth				
Can count up to 4 objects and can recognise 2	Recites numbers accurately to 5	Counts reliably up to 5	Counts reliably up to 10 ELG				
objects (moveable and non) without counting	demonstrating 'some' accuracy of numbers	Accurately count fixed objects to 5 and	Count up to 10 forwards and				
Join in with number songs which count on – one	to 10.	recognise numerals to at least 5 out of	backwards including from any				
more or count down – one less	Counts small groups of manipulatives	sequence	given number <mark>ELG</mark>				
	correctly using 1:1 correspondence, whilst		Accurately count fixed objects to				
Finds totals by counting	playing a variety of number games.		10 and recognise numerals to at				
Begins to recite numbers in order, with some	Able to recite numbers forwards and		least 5 out of sequence				
inconsistency	backwards from 5		Verbally count beyond 20 ELG				
Attempts to count beyond 4	Counts small groups of fixed objects with						
Is able to anticipate which amount will be next in the	accurate 1-1 correspondence						
context of one more/one less – number songs							
	PLACE VALUE - COMPARING	NUMBERS	•				
48mths	54mths	60mths	66mths				

Explores numbers in play with growing purpose	Recognise some numbers of personal	Can order numbers to 5	Can order numerals to 10 ELG
Use everyday vocabulary to describe and compare	significance	Using resources can create quantities which	Compare quantities up to 10 –
Ose everyday vocabulary to describe and compare	-		· ·
	Identify groups of objects that have more or	are greater than, less than, the same as a	recognise when one quantity is
	less than and the same	given number	greater than, less than, or the same
			as another quantity ELG
	PLACE VALUE - IDENTIFYING, REPRESENTING	AND ESTIMATING NUMBERS	
48mths	54mths	60mths	66mths
Recognise some numerals of personal significance and talks about numbers in the everyday environment.  Is able to anticipate which amount will be next in the context of one more/one less – number songs	Uses graphic representations to record number explorations in pictures and mark making Counts small groups of manipulatives correctly using 1:1 correspondence, whilst playing a variety of number games.	Creates groups of numbers to up at least 5 and is able to place them in order Recognise the relationship between a group of objects and the corresponding number. Accurately count fixed objects to five and recognise numerals to at least 5 out of sequence Recognise up to 3 objects (without counting) in a range of orientations Record quantities in pictures or numerals	Create groups of numbers to 10 using a range of objects ELG Place numerals in order to 10 ELG Recognise up to 5 objects (without counting) in a range of orientations ELG Recognise numerals to 10 in and out of sequence ELG Use resources to create parts of a whole, to partition pairs of numbers up to 10 ELG Will demonstrate thinking through use of verbal number sentences/ number stories Is beginning to recognise the symbols +, - and = Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally. ELG
	PLACE VALUE- READING AND W	/RITING NUMBERS	
48mths	54mths	60mths	66mths
Recognise some numerals of personal significance	Uses graphic representations to record	Read numbers up to 5 in and out of	Recognise numerals to 10
and talks about numbers in the everyday	number explorations in pictures and mark	sequence	Begin to record some numbers to
environment.	making	In self-initiated play begin to record	10
	Recognise numbers of personal significance	numbers	
	·	1	•

Uses graphic representations to record number		Represent an amount as a picture or	
exploration in pictures and mark making		numeral	
	PLACE VALUE and ADDITION AND SUBTRAC	TION - PROBLEM SOLVING	
48mths	54mths	60mths	66mths
When combining materials know how to change an amount if something is added/or taken away	Can use resources and say one more or one less than a given number and to create equal groups  Begin to find the totals of combining groups	Can use resources to say one more or one less than a given number and to create equal groups	Begin to know number pairs to 10 including double facts ELG Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed
			equally. <mark>ELG</mark>
	ADDITION AND SUBTRACTION - I	NUMBER BONDS	
48mths	54mths	60mths	66mths
	Begin to find the totals of combining groups	Begin to use number bonds and related subtraction facts within 5 within play	Use a range of objects to create 5 in different ways ELG Recognise number bonds t0 5 ELG Begin to know number pairs to 10 ELG
	ADDITION AND SUBTRACTION - ME	NTAL CALCULATION	
48mths	54mths	60mths	66mths
Is able to anticipate which amount will be next in the context of one more/one less – number songs	Can use resources and say one more or one less than a given number and to create equal groups	Can add and subtract single digit numbers in their play to 5 Say one more/less that a given number (within 5)	Begin to know number pairs to 10 including double facts ELG Say one more/ less that a given number (within 10) ELG
	SHAPE – IDENTIFYING SHAPES AND	THEIR PROPERTIES	
48mths	54mths	60mths	66mths
With a purpose in mind, recognises and selects	Uses everyday language to recreate and	Creates patterns by lining, placing, building	Begin to recognise familiar 2-d
simple geometric shapes in their construction and	describe patterns	and arranging.	shapes using their properties and
block play		Begin to recognise and name some common 2-d and 3-shapes	name e.g. squares and rectangles have four side/ triangles have three sides and a circle has one curved side. Begin to recognise familiar 3d
			shapes using their properties and

			names e.g. flat face/ curved face/ edges/ vertices
	SHAPE – DRAWING AND COM	NSTRUCTING	
48mths	54mths	60mths	66mths
With a purpose in mind, recognises and selects	Uses everyday language to recreate and	Creates patterns by lining, placing, building	
simple geometric shapes in their construction and	describe patterns	and arranging.	
block play		Orders three or more measures (size,	
		weight and capacity) whilst playing.	
	SHAPE – COMPARE AND	CLASSIFY	
48mths	54mths	60mths	66mths
Uses everyday vocabulary to describe and compare shape.	Uses comparative language to describe and compare shape/ measures (size, weight, capacity and time).	Orders/ classifies three or more measures/ shapes (size, weight and capacity) whilst playing.	In everyday contexts children are able to talk/ demonstrate shape/measures (size, weight/ number of sides and capacity) when comparing and combining quantities.
	MEASUREMENT – COMPARING A	AND ESTIMATING	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
48mths	54mths	60mths	66mths
Uses everyday vocabulary to describe and compare	Uses comparative language to describe and	Orders three or more measures (size,	In everyday contexts children are
measure (size, weight, capacity and time).	compare measures (size, weight, capacity and time).	weight and capacity) whilst playing.	able to talk/ demonstrate measures (size, weight and capacity) when comparing and combining quantities.
	MEASURWMENT – MEASURING A	ND CALCULATING	
48mths	54mths	60mths	66mths
Uses everyday vocabulary to describe and compare measure (size, weight, capacity and time).	Uses comparative language to describe and compare measures (size, weight, capacity and time).	Orders three or more measures (size, weight and capacity) whilst playing.	In everyday contexts children are able to talk/ demonstrate measures (size, weight and capacity) when comparing and combining quantities.
	MEASUREMENT – T	IME	
48mths	54mths	60mths	66mths

Uses everyday vocabulary to describe and compare measure (size, weight, capacity and time)	Uses comparative language to describe and compare measures (size, weight, capacity	Uses comparative language to order/ sequence 3 events	Uses comparative language to order/ sequence 3 events
	and time).		
	MULTIPLICAION AND DIVIS	ION FACTS	
48mths	54mths	60mths	66mths
			To distribute quantities equally and represent double facts. ELG
	POSITION, DIRECTION AND	MOVEMENT	
48mths	54mths	60mths	66mths
			To talk about shape and patterns
			using vocabulary to describe
			position, direction and movement

#### ELG: Number

> Have a deep understanding of number to 10, including the composition of each number. Subitise (recognise quantities without counting) up to 5. Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts

## **ELG: Numerical Patterns**

> Verbally count beyond 20, recognising the pattern of the counting system. Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity. Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.

	Reception Overview										
Autumn	Getting to know you!	Match, so compa		Talk abo measure a pattern	and Lize				1,2	2,3,4,5	Shapes with 4 sides
Spring	Alive in 5	Mass and capacity	Grow	ring 6, 7, 8	6, 7, 8 Length, height and time		Building 9 and 10			Explore	3-d shapes
Summer	To 20 and beyond	How many now?	com	nipulate pose and compose	Sharing and grouping		Visualise, build and map		map	Make connections	Consolidation

	Y1 Overview								
Autumn	Number: Place value	Num	Number: Addition and subtraction (within 10)				S	Shape: Geometry	
Spring	Number: Place value (within 20)	Number: Add and subtrac (within 2	tion	on value (within 50)		Measurement: Length a			Measurement: Mass and Volume
Summer	Number: Multiplication and division	Number: Fractions	Posit	netry: Number: Plac on and value (within 1 ction				nt: I	Measurement: Time

	Y2 Overview									
Autumn	Number: Place value	Number: Additi	on and subtraction	Geometry: Shape						
Spring	Measurement: Money	Number: Multiplication and division	Measurement: Length and height	Measurement: Mass, capacity and temperature						
Summer	Number: Fractions	Measurement: Time	Statistics	Geometry: Position and direction						

	Y3 Overview									
Autumn	Number: Place value	Number: Additio	on and subtraction	Number: Multiplication and division A						
Spring	Number: Multiplication and division B	Measurement: Length and perimeter	Number: Fractions A	Measurement: Mass and capacity						
Summer	Number: Fractions B	Measurement: Money	Measurement: Time	Geometry: Shape	Statistics					

	Y4 Overview									
Autumn	Number: Place value	Number: Additio	on and subtraction	Measurement: Area	Number: Multiplication and divisio A					
Spring	Number: Multiplication and division B	Measurement: Length and perimeter	Number: Fractions	Number: Decimals A						
Summer	Number: Decimals B	Measurement: Money	Measurement: Time	Geometry: Shape	Statistics	Geometry: Position and direction				

	Y5 Overview										
Autumn	Number: Place value	Number: Additio	on and subtraction	Number: Multiplication and division A	Number: Fra	ctions A					
Spring	Number: Multiplication and division B	Number: Fractions B	Number: Decimals and percentages	Number: Measurement: Decimals and Perimeter and percentages area		Statistics					
Summer	Geometry: Shape	Geometry: Position and direction	Number: Decimals	Number: Negative numbers	Measurement: Converting units	Measurement: Volume					

	Y6 Overview									
Autumn	Number: Place value	Number: Addition, subtraction, multiplication and division		Number: Fractions A		Number: Fractions B		Measurement: Converting units		
Spring	Number: Ratio	Number: Algebra	Number: Decimals		Number: Fractions, decimals and percentages		Area, perime		Statistics	
Summer	Geometry: Shape	Geometry: Position and direction	Themed projects – investigations, consolidation and problem solving						blem solving	